



TIMEKEEPER

What DO ?

- 1. The basics ...
 - It's very important to keep focused on the time -- NOT the game.
 - One match is composed of two 10 minute halves at the Nationals.

Toss-up Question

5 Seconds = "TIME"

- 2. To begin ...
 - Timer begins the clock when the moderator starts reading the first question.
- 3. Students have 5 SECONDS to answer a toss up question.
 - After 5 SECONDS, announce "TIME!"

Bonus Question

15 seconds - "5 SECONDS" 20 seconds - "TIME"

- 4. Students have 20 SECONDS to answer a bonus question.
 - After 15 seconds, announce "5 SECONDS!"
 - After the total 20 seconds are complete, announce "TIME!"
- 5. If there's a challenge, stop the clock.



Challenge?

• Stop the clock.

- 6. Adding time
 - The clock cannot move backwards.

Therefore, track additional time on your watch, then start the game clock after that time has lapsed.

- 7. Break and final time
 - After the first half has lapsed, announce "HALF!"
 - Time the 2 minute break between halves.
 - After the second half has lapsed, announce "GAME!"
- 8. Know the rules.

